

# Learning Markov Models for Stationary System Behaviors

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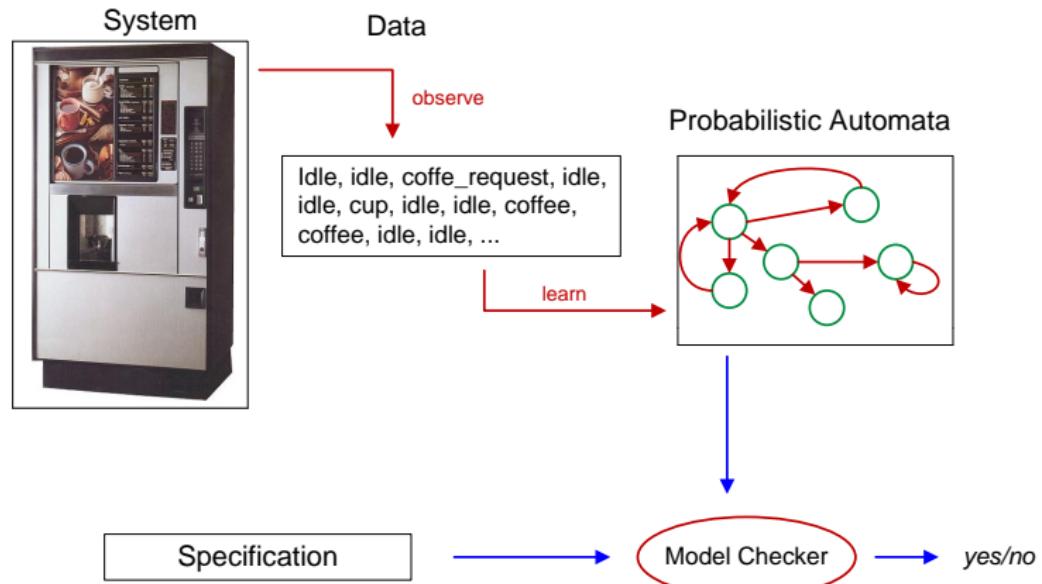
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# Motivation

- ▶ Constructing formal models manually can be time consuming
- ▶ Formal system models may not exist
  - ▶ legacy software
  - ▶ 3rd party components
  - ▶ black-box embedded system component
- ▶ Our proposal: learn models from observed system behaviors

# Overview of Our Approach



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Non PSA-equivalent

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# Related Work

## Related Work

- ▶ Learning probabilistic finite automata
  - ▶ ALERGIA— R. Carrasco and J. Oncina (1994)
  - ▶ Probabilistic Suffix Automata — D. Ron et al. (1996)
- ▶ Learning models for model checking
  - ▶ Learning CTMCs — K. Sen and et al. (2004)
  - ▶ Learning DLMCs — H. Mao and et al. (2011)

## Limitation

- ▶ Hard to restart the system any number of times.
- ▶ Can not reset the system to a well-defined unique initial state.

## Proposal

- ▶ Learn a model from a single observation sequence

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# Labeled Markov Chain (LMC)

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A LMC is a tuple,  $M = \langle Q, \Sigma, \pi, \tau, L \rangle$ ,

- ▶  $Q$ : a finite set of states
- ▶  $\Sigma$ : finite alphabet
- ▶  $\pi : Q \rightarrow [0, 1]$  is an *initial probability distribution*
- ▶  $\tau : Q \times Q \rightarrow [0, 1]$  is the *transition probability function*
- ▶  $L : Q \rightarrow \Sigma$  is a *labeling function*

# Probabilistic Suffix Automata - PSA

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A PSA is LMC that

- ▶  $H : Q \rightarrow \Sigma^{\leq N}$  is a extended *labeling function*, which represents the history of the most recent visited states.
- ▶ Each state  $q_i$  is associated with a string  $s_i = H(q_i)L(q_i)$ . If  $\tau(q_1, q_2) > 0$ , then  $H(q_2) \in \text{suffix}^*(s_1)$
- ▶ Let  $S$  be the set of strings associated with states in the PSA, then  $\forall s \in S, \text{suffix}^*(s) \cap S = \{s\}$

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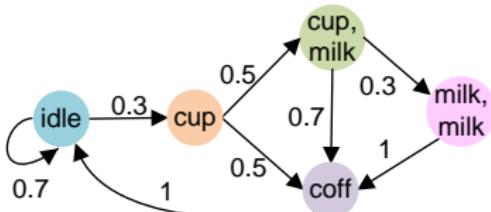


Figure: A PSA over  $\Sigma = \{\text{idle}, \text{cup}, \text{milk}, \text{coff}\}$

# Prediction Suffix Tree - PST

- ▶ A tree over the alphabet  $\Sigma = \{\text{idle}, \text{cup}, \text{milk}, \text{coff}\}$
- ▶ Each node is labeled by a pair  $(s, \gamma_s)$ , and each edge is labeled by a symbol  $\sigma \in \Sigma$
- ▶ The parent's string is the suffix of its children's

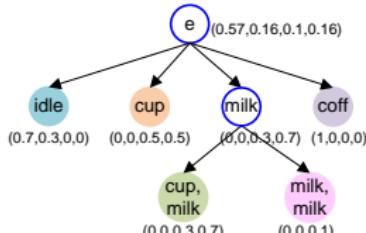
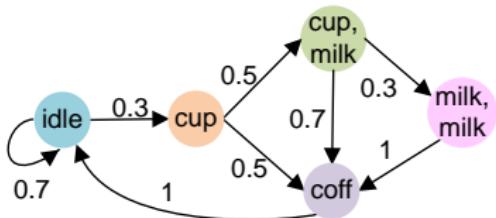


Figure: PSA and PST define the same distribution of strings over  $\Sigma$

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## Syntax

The syntax of stationary probabilistic LTL is:

$$\phi ::= S_{\bowtie r}(\varphi) \quad (\bowtie \in \geq, \leq, =; r \in [0, 1]; \varphi \in \text{LTL})$$

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## Semantics

For a model  $M$ , the stationary probability of an LTL property  $\varphi$  is

$$M \models S_{\bowtie r}(\varphi) \text{ iff } P_M^{\pi^s}(\{s \in \Sigma^\omega | s \models \varphi\}) \bowtie r$$

for all stationary distributions  $\pi^s$ .

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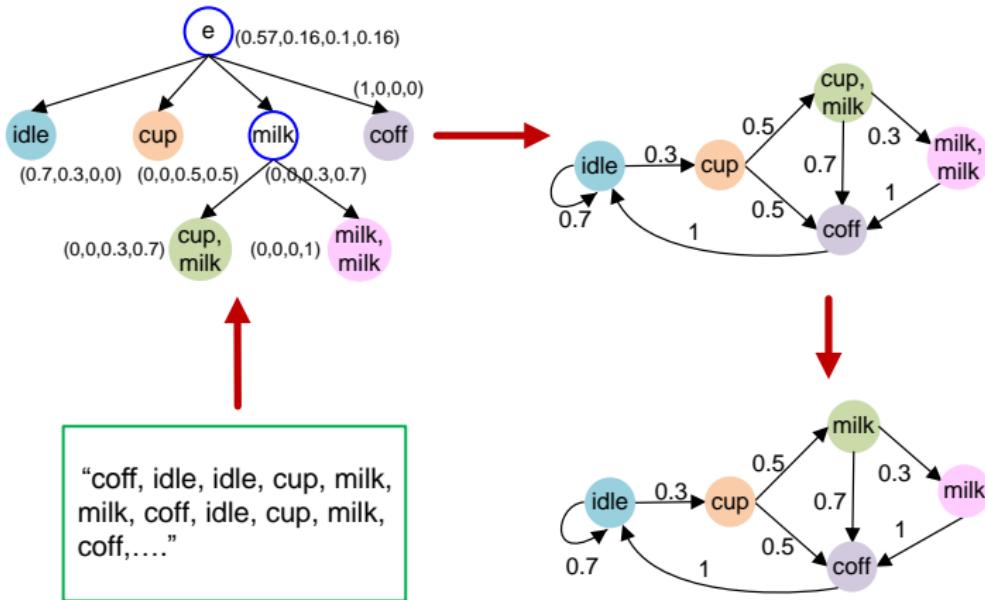
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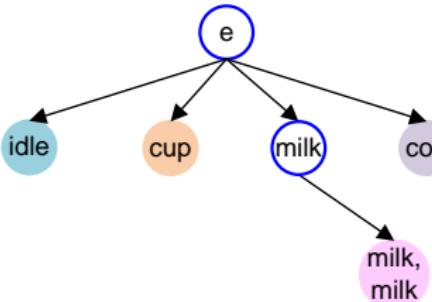


# Construct PST

- ▶ Start with  $T$ , only consisting root node ( $e$ ), and  $S = \{\sigma \mid \sigma \in \Sigma \text{ and } \tilde{P}(\sigma) \geq \epsilon\}$ .
- ▶ For each  $s \in S$ ,  $s$  will be included in  $T$  if

$$\tilde{P}(s) \cdot \sum_{\sigma \in \Sigma} \tilde{P}(\sigma|s) \cdot \log \frac{\tilde{P}(\sigma|s)}{\tilde{P}(\sigma|\text{suffix}(s))} \geq \epsilon$$

- ▶ For each  $s$  that  $\tilde{P}(s) \geq \epsilon$ , for all  $\sigma' \in \Sigma$ ,  $\sigma' s$  will be added into  $S$
- ▶ Loop until  $S$  is empty
- ▶ Calculate the next symbol distribution for each node in  $T$



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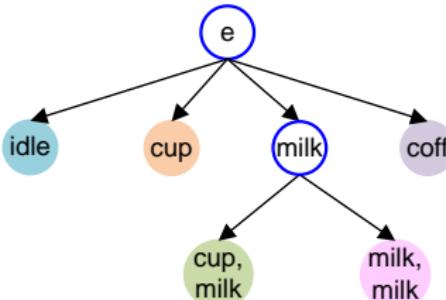
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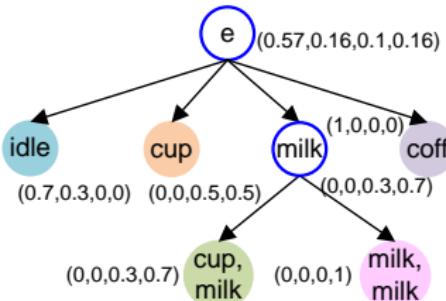


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- ▶ Loop until  $S$  is empty
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# Transform the PST to the LMC

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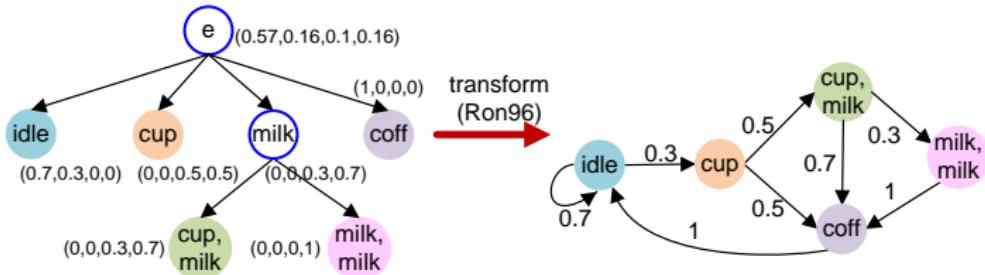
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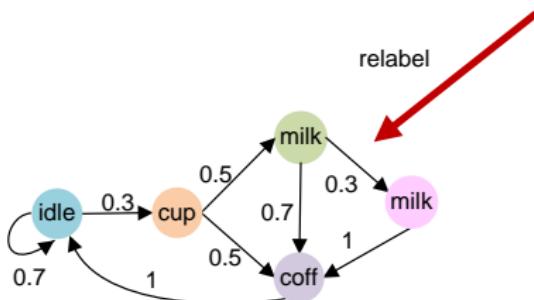
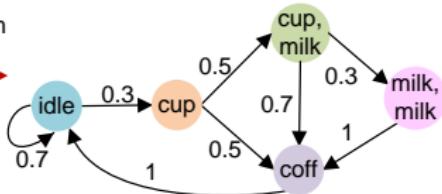
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transform  
(Ron96)



# Parameter Tuning

Smaller  $\epsilon$  induces bigger model

- ▶  $\tilde{P}(s) \cdot \sum_{\sigma \in \Sigma} \tilde{P}(\sigma|s) \cdot \log \frac{\tilde{P}(\sigma|s)}{\tilde{P}(\sigma|suffix(s))} \geq \epsilon$
- ▶  $\tilde{P}(s) \geq \epsilon$
- ▶ Overfitting;

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# Parameter Tuning

Smaller  $\epsilon$  induces bigger model

- ▶  $\tilde{P}(s) \cdot \sum_{\sigma \in \Sigma} \tilde{P}(\sigma|s) \cdot \log \frac{\tilde{P}(\sigma|s)}{\tilde{P}(\sigma|suffix(s))} \geq \epsilon$
- ▶  $\tilde{P}(s) \geq \epsilon$
- ▶ Overfitting;

Bayesian Information Criterion - (BIC)

- ▶  $BIC(A | Seq) := \log(L(A | Seq)) - 1/2 |A| \log(|Seq|)$

Here,  $|A| = |Q_A| \cdot (|\Sigma| - 1)$

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# Experiments Setting

- ▶ A single sequence is generated by a given LMC model
- ▶ The difference between the generating model  $M_g$  and the learned model  $M_l$  is measured as the mean absolute difference  $D$  in stationary probability over a set  $\Phi$  of randomly generated LTL formula (Computed by PRISM)

$$D = \frac{1}{|\Phi|} \sum_{\phi \in \Phi} |P_{M_g}^s(\phi) - P_{M_l}^s(\phi)|$$

- ▶ PSA-equivalent
- ▶ Non PSA-equivalent

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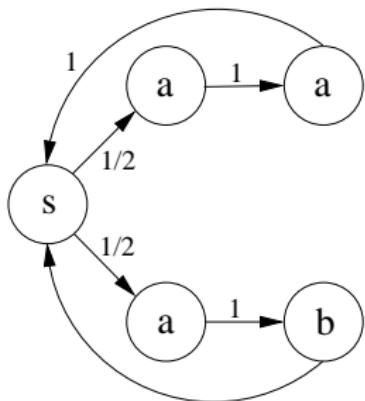
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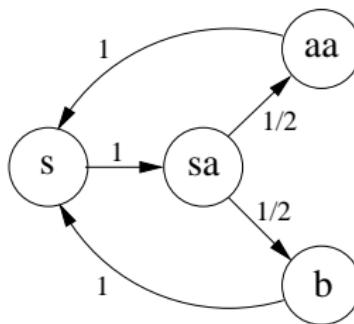
# PSA-equivalent

An LMC  $M$  is called *PSA-equivalent* if there exists a PSA  $M'$ , such that for every string  $s$ ,

$$P_M(s) = P_{M'}(s)$$



(a)



(b)

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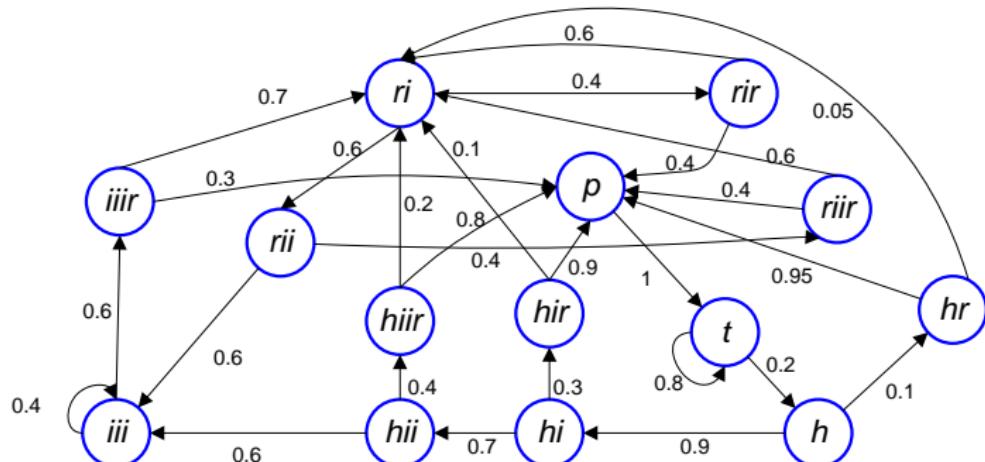


Figure:  $\Sigma = \{(r)\text{ing}, (i)\text{dle}, (t)\text{alk}, (p)\text{ick-up}, (h)\text{ang-up}\}$

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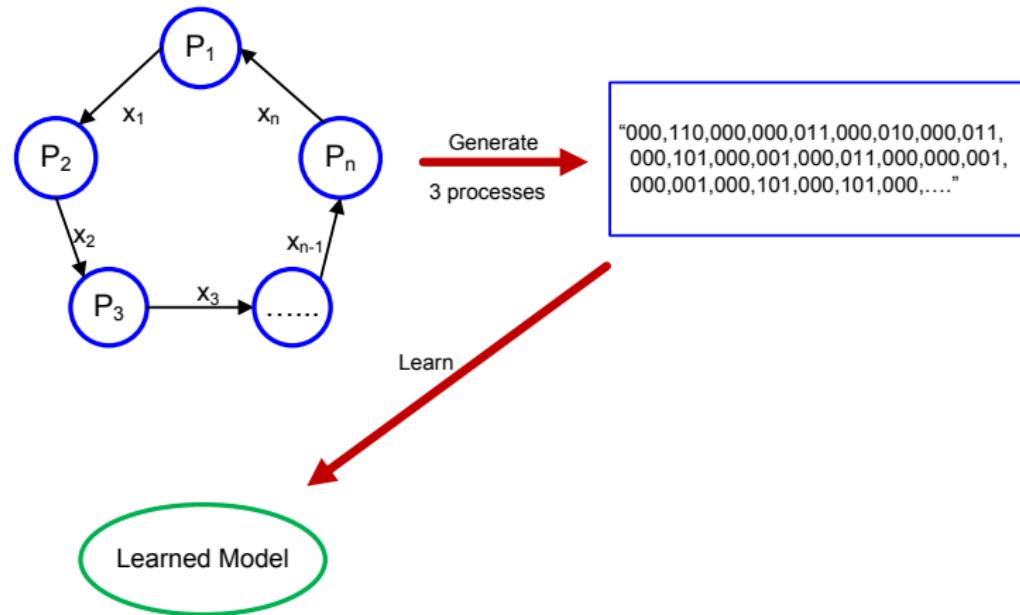
**Table:**  $D$  is based on 507 random LTL formulas. For reference:

$$D_{\text{dummy}} = 0.1569$$

| $ S $ | $ Q_I $ | $D$     | $t$   | $rp r$ | $irp ir$ | $iirp iir$ | $\Diamond \Box i$ |
|-------|---------|---------|-------|--------|----------|------------|-------------------|
| 320   | 5       | 0.03200 | 0.344 | 0.310  | 0.309    | 0.309      | 0                 |
| 1280  | 5       | 0.04900 | 0.385 | 0.446  | 0.446    | 0.446      | 0                 |
| 5120  | 10      | 0.00590 | 0.379 | 0.490  | 0.490    | 0.490      | 0                 |
| 10240 | 14      | 0.00160 | 0.381 | 0.506  | 0.477    | 0.409      | 0                 |
| 20480 | 14      | 0.00049 | 0.378 | 0.515  | 0.489    | 0.414      | 0                 |
| $M_g$ | 14      |         | 0.378 | 0.512  | 0.488    | 0.424      | 0                 |

# Self-stabilizing Protocol

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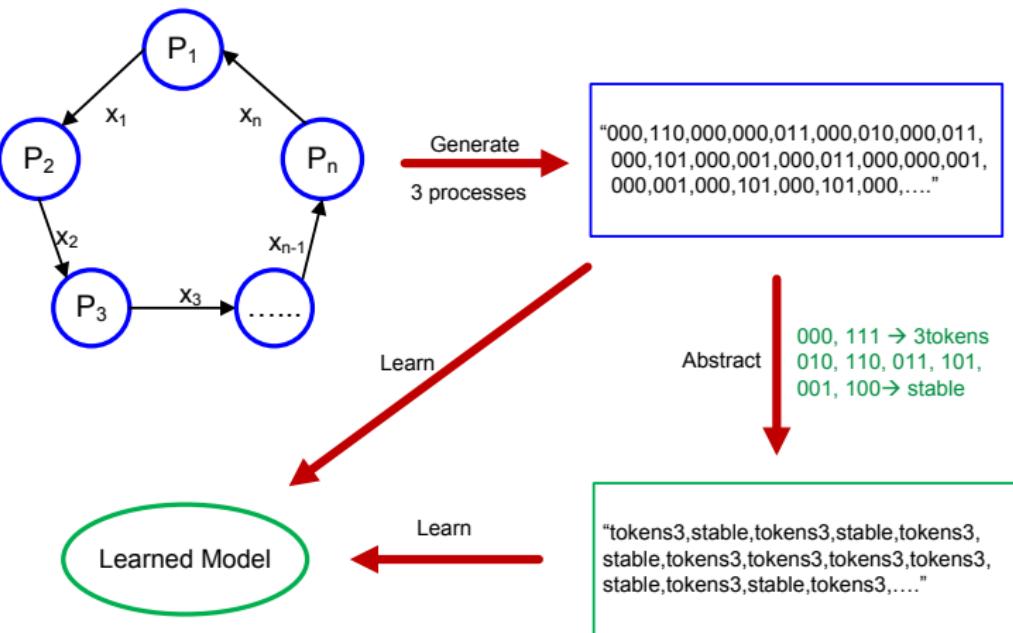
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**Table:** Self-stabilizing protocol with 7 processes.  $D$  is based on 503 random LTL formulas. For reference:  $D_d = 0.1669$ .

| Seq   | Full model |       |         |         | Abstract model |       |         |        |
|-------|------------|-------|---------|---------|----------------|-------|---------|--------|
|       | time(sec)  | order | $ Q_i $ | D       | time(sec)      | order | $ Q_i $ | D      |
| 80    | 73.0       | 0     | 1       | 0.0192  | 1.6            | 1     | 4       | 0.0172 |
| 160   | 49.4       | 0     | 1       | 0.0325  | 2.1            | 1     | 4       | 0.0079 |
| 320   | 162.9      | 0     | 1       | 0.0292  | 3.3            | 1     | 4       | 0.0369 |
| 640   | 34.3       | 0     | 1       | 0.0234  | 2.3            | 1     | 4       | 0.0114 |
| 1280  | 37.2       | 0     | 1       | 0.0193  | 4.1            | 1     | 4       | 0.0093 |
| 2560  | 42.0       | 0     | 1       | 0.0204  | 5.0            | 1     | 4       | 0.0054 |
| 5120  | 47.9       | 0     | 1       | 0.0182  | 8.9            | 1     | 4       | 0.0018 |
| 10240 | 59.3       | 0     | 1       | 0.0390  | 16.3           | 1     | 4       | 0.0013 |
| 20480 | 80.7       | 0     | 1       | 0.0390  | 31.4           | 1     | 4       | 0.0016 |
| 50000 | 1904.4     | 1     | 128     | 0.00034 | 152.42         | 1     | 4       | 0.0011 |
| 100k  | 3435.5     | 1     | 128     | 0.00071 | 308.9          | 1     | 4       | 0.0007 |

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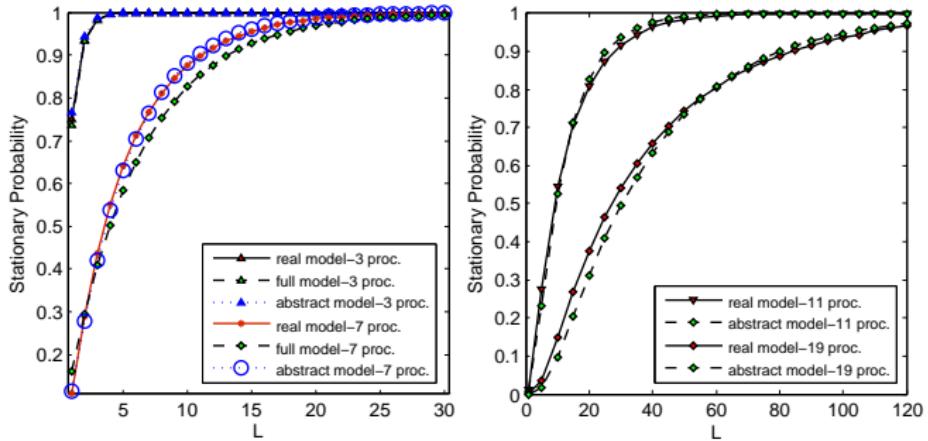


Figure:  $P_M^s(\text{trueU}_{\leq L} \text{ stable} \mid \text{token} = N)$

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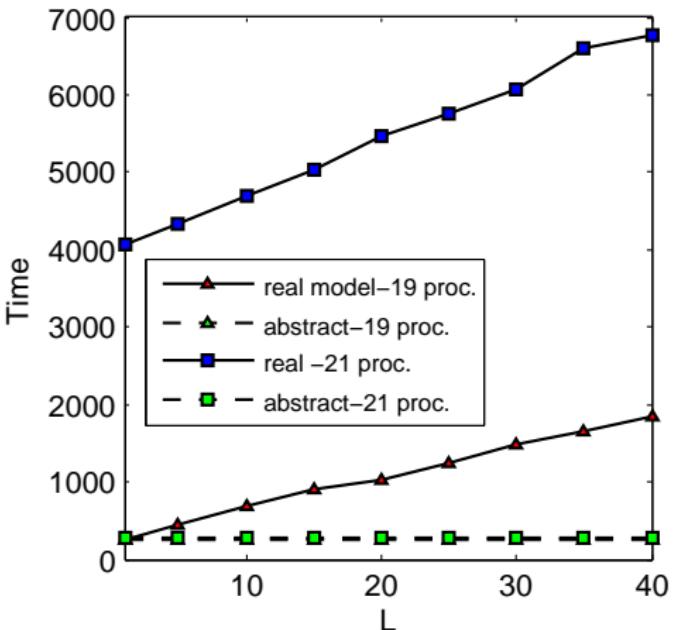
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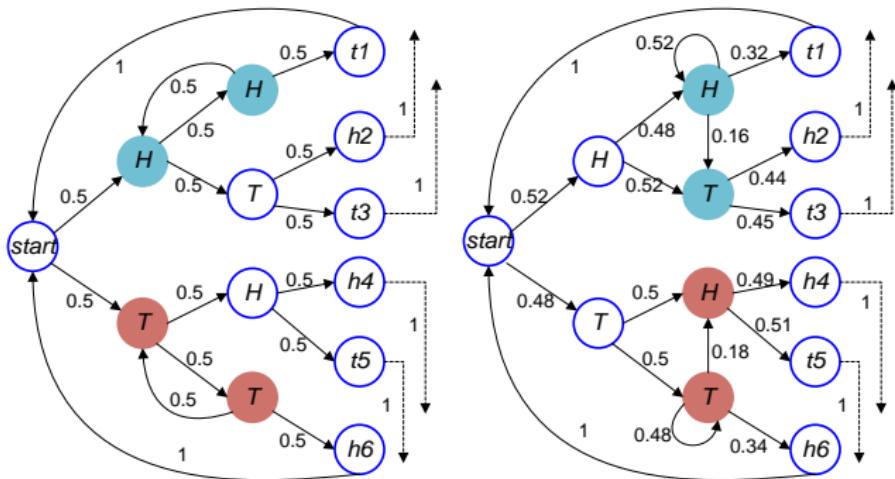
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**Figure:** The time for calculating  $P_M^s(\text{trueU}_{\leq L} \text{ stable} \mid \text{token} = N)$  in the generating model and the abstract model.

# Non PSA-equivalent

## Dice Model



**Figure:** Left: The generating model. Right: A model learned from a sequence with 1440 symbols.

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# Dice Model cont.

| $ S $ | $ Q_I $ | $D$     | $P^s(1)$ | $P^s(2)$ | $P^s(3)$ | $P^s(4)$ | $P^s(5)$ | $P^s(6)$ |
|-------|---------|---------|----------|----------|----------|----------|----------|----------|
| 360   | 13      | 0.0124  | 0.137    | 0.17     | 0.182    | 0.103    | 0.205    | 0.203    |
| 720   | 13      | 0.0043  | 0.188    | 0.174    | 0.174    | 0.149    | 0.168    | 0.147    |
| 1440  | 13      | 0.0023  | 0.184    | 0.166    | 0.169    | 0.143    | 0.153    | 0.185    |
| 2880  | 17      | 0.0023  | 0.173    | 0.166    | 0.159    | 0.142    | 0.176    | 0.184    |
| 5760  | 17      | 0.0016  | 0.173    | 0.165    | 0.153    | 0.161    | 0.174    | 0.174    |
| 11520 | 19      | 0.00094 | 0.162    | 0.17     | 0.176    | 0.157    | 0.168    | 0.167    |
| 20000 | 21      | 0.00092 | 0.164    | 0.173    | 0.171    | 0.166    | 0.164    | 0.162    |
| $M_g$ | 13      |         | 0.167    | 0.167    | 0.167    | 0.167    | 0.167    | 0.167    |

For the non PSA-equivalent system, the learned model still provide good approximation for SPLTL properties.

# 20000 symbols!

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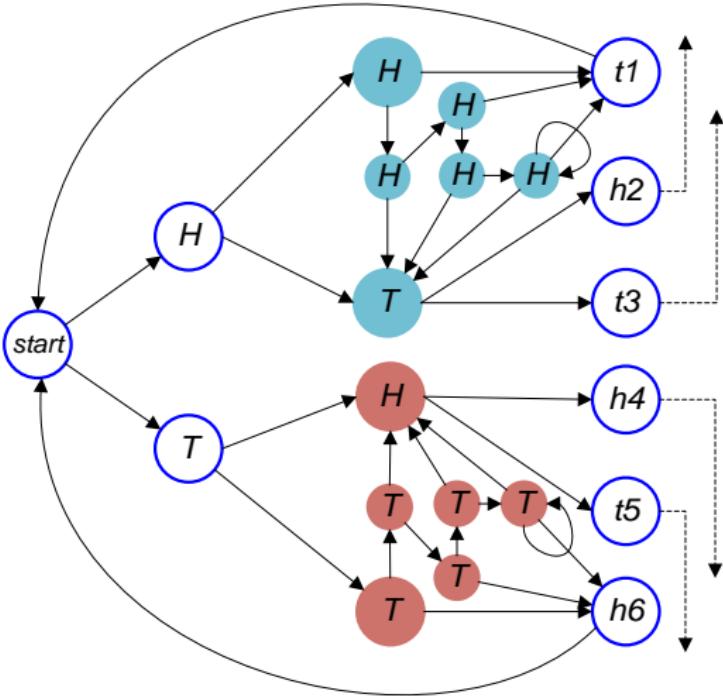
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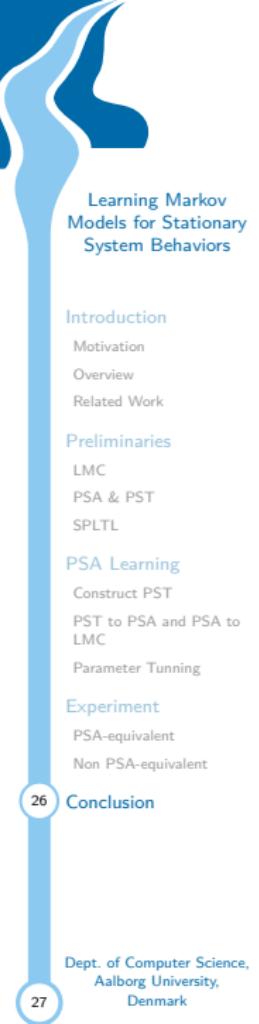
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Construct PST

PST to PSA and PSA to  
LMC

Parameter Tuning

Experiment

PSA-equivalent

Non PSA-equivalent

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Conclusion

- ▶ *Single observation sequence*
- ▶ Learning algorithms
- ▶ SPLTL for stationary behavior
- ▶ Experimental validation